



OUR PADEL GUIDE FOR BEGINNERS. THE KEY RULE TO REMEMBER: KEEP SMILING AND SHINING :)



THE SCORING SYSTEM IN PADEL

The scoring system works in the same way as in tennis, for example 15:0, 30:0, 40:0, game or possibly deuce and advantage

In deuce, a team must win two points in a row to win the serving game

THE SERVE IN PADEL

In Padel, the match starts with a serve, just like in tennis. The server has two attempts to make a successful serve, and the first serve is always executed from the right side. After the first serve, the ball is served alternately by both teams

When serving, the ball must bounce behind the service line and can then be hit diagonally in the direction of the service court, either on or below waist height. The ball must first touch the ground of the diagonally opposite service court, otherwise it is a fault. Additionally, the ball must not touch the wire fence on the opposite side even after the bounce; otherwise, it is also considered a fault

THE POINTS IN PADEL

A point is lost...

a. when two consecutive serves are faults

b. when the ball is hit and does not touch the ground in the opponent's court first, but instead hits the back or side wall, or the metal fence

You need to win six games with a minimum of two games ahead to win a set

The team that wins two sets first, wins the match

If a set is tied at 6-6, a tie-break is played, as in tennis. Tie-breaks are played up to 7 points, with a difference of two points

> If the serve ball touches the net and lands in the diagonally opposite service court, the serve is repeated. This is known as a "let" serve. If the ball hits the net and lands outside the service court, it is a fault and the server loses the point

> Overall, serving is an important part of Padel, and making a successful serve is essential to gain an advantage in the match

c. when the ball bounces twice in the player's own court before it can be played

d. when the ball hits the metal fence of the player's own court after being hit

e. when the player or their racket touches the net

f. when the player hits their own teammate with the ball